

# Video 16: Lower Bound for Sorting

COMS10017 - (Object-Oriented Programming and) Algorithms

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# Can we sort faster than $O(n \log n)$ time?

**Recall:** Fastest runtime of any sorting algorithm seen is  $O(n \log n)$

## Can we sort faster?

**Yes!** sometimes, but not all algorithms can, and we generally don't know how to ...

**Example:** Sort an array  $A \in \{0, 1\}^n$  in time  $O(n)$ ?

- Count number of 0s  $n_0$
- Write  $n_0$  0s followed by  $n - n_0$  1s
- Both operations take time  $O(n)$

## Comparison-based Sorting

- Order is determined solely by comparing input elements
- All information obtained is by asking “Is  $A[i] \leq A[j]$ ?”, for some  $i, j$ , in particular, we may not inspect the elements
- Quicksort, Mergesort, Insertionsort, Heapsort are comparison-based sorting algorithms

## Lower Bound for Comparison-based Sorting

- We will prove that every comparison-based sorting algorithm requires  $\Omega(n \log n)$  comparisons
- This implies that  $O(n \log n)$  is an optimal runtime for comparison-based sorting

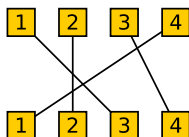
# Lower Bound for Comparison-based Sorting

## Problem

- $A$  : array of length  $n$ , all elements are different
- We are only allowed to ask: Is  $A[i] < A[j]$ , for any  $i, j \in [n]$
- How many questions are needed until we can determine the order of all elements?

## Permutations

- A *bijective* function  $\pi : [n] \rightarrow [n]$  is called a permutation



$$\pi(1) = 3$$

$$\pi(2) = 2$$

$$\pi(3) = 4$$

$$\pi(4) = 1$$

- A reordering of  $[n]$

# Lower Bound for Comparison-based Sorting (2)

## How many permutations are there?

Let  $\Pi$  be the set of all permutations on  $n$  elements

### Lemma

$$|\Pi| = n! = n \cdot (n-1) \dots 3 \cdot 2 \cdot 1$$

**Proof.** The first element can be mapped to  $n$  potential elements. The second can only be mapped to  $(n-1)$  elements. etc.  $\square$

**Rephrasing our Task:** Find permutation  $\pi \in \Pi$  such that:

$$A[\pi^{-1}(1)] < A[\pi^{-1}(2)] < \dots < A[\pi^{-1}(n-1)] < A[\pi^{-1}(n)]$$

# Decision-tree Model

## Example:

Sort 3 elements by asking queries:  $A[i] < A[j]$ , for  $i, j \in \{0, 1, 2\}$

**How many Queries are needed?** (worst case)

## Lemma

*At least 3 queries are needed to sort 3 elements.*

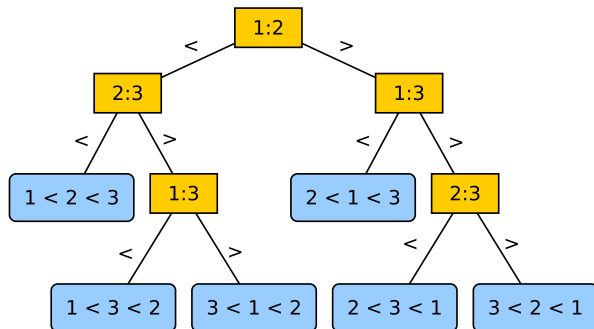
**Proof.** Let the three elements be  $a, b, c$ . Suppose that the first query is  $a < b$  and suppose that the answer is yes. (if it is not then relabel the elements  $a, b, c$ ). We are left with 3 scenarios:

$$1. a < b < c \quad 2. a < c < b \quad 3. c < a < b$$

Next we either ask  $a < c$  or  $b < c$ . Suppose that we ask  $a < c$ . Then, if the answer is yes then we are left with cases 1 and 2 and we need an additional query. Suppose that we ask  $b < c$ . Then, if the answer is no then we are left with cases 2 and 3 and we need an additional query. □

## Decision-tree Model (2)

**Every Guessing Strategy (and Sorting Algorithm) is a Decision-tree**

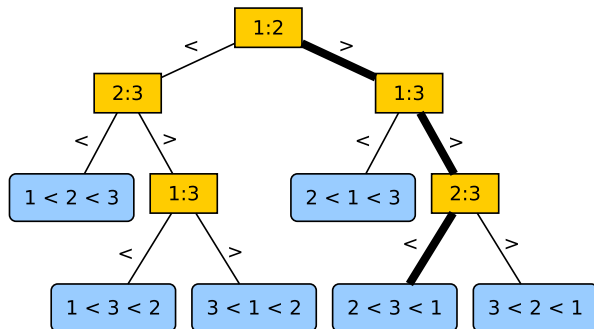


**Observe:**

- Every leaf is a permutation
- An execution is a root-to-leaf path

## Decision-tree Model (2)

**Every Guessing Strategy (and Sorting Algorithm) is a Decision-tree**



**Observe:**

- Every leaf is a permutation
- An execution is a root-to-leaf path



# Sorting Lower Bound

## Lemma

*Any comparison-based sorting algorithm requires  $\Omega(n \log n)$  comparisons.*

**Proof** Observe that decision-tree is a binary tree. Every potential permutation is a leaf. There are  $n!$  leaves. A binary tree of height  $h$  has no more than  $2^h$  leaves. Hence:

$$2^h \geq n!$$

$$h \geq \log(n!) \geq \log\left(\left(\frac{n}{e}\right)^n\right) = n \log\left(\frac{n}{e}\right) = \Omega(n \log n) .$$



**Stirling's approximation:**  $n! \geq \left(\frac{n}{e}\right)^n$