

# Video 19: Recurrences II

COMS10017 - (Object-Oriented Programming and) Algorithms

Dr Christian Konrad

## Recursion Tree:

- Each node represents cost of single subproblem
- Recursive invocations become children of a node

## Example

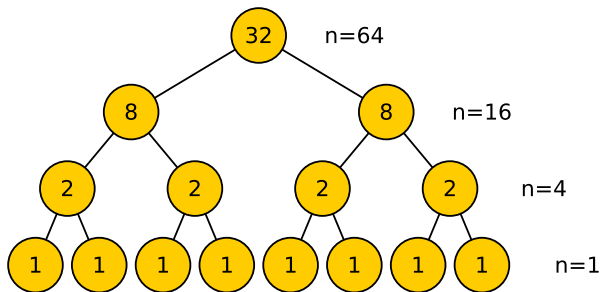
$$T(1) = 1, \quad T(n) = 2T(\lfloor n/4 \rfloor) + n/2$$

$$\begin{aligned} T(64) &= 2T(16) + 32 = 2(2T(4) + 8) + 32 \\ &= 2(2(2T(1) + 2) + 8) + 32 \\ &= 2(2(2 \cdot 1 + 2) + 8) + 32 = 64 \end{aligned}$$

# Example

$$T(1) = 1, \quad T(n) = 2T(\lfloor n/4 \rfloor) + \underbrace{n/2}_{\text{cost of subproblem}}$$

**Recursion Tree for  $n = 64$ :**

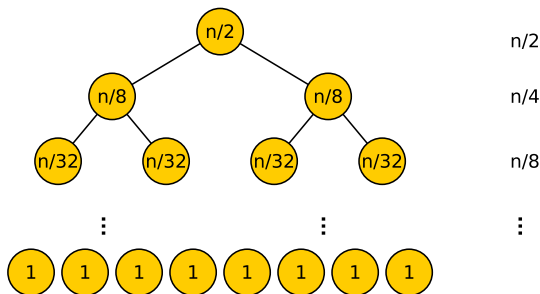


Sum of values assigned to nodes equals  $T(64)$

# Obtaining a Good Guess for Solution

$$T(1) = 1, \quad T(n) = 2T(\lfloor n/4 \rfloor) + n/2$$

**Draw Recursion Tree for general  $n$**  (Observe: we ignore  $\lfloor \cdot \rfloor$ )



**Sum of Nodes in Level  $i$ :**  $\frac{n}{2^i}$  (except the last level)

## Obtaining a Good Guess for Solution (2)

**Number of Levels:**  $\ell$

- We have  $\frac{n}{4^{\ell-1}} \approx 1$
- $\ell = \log_4(n) + 1$

**Cost on last Level:** = number of nodes on last level

$$\approx 2^{\log_4(n)} = 2^{\frac{\log n}{\log 4}} = 2^{\log(n)/2} = n^{\frac{1}{2}} = \sqrt{n} .$$

**Our Guess:**

$$\left( \sum_{i=1}^{\log_4(n)} \frac{n}{2^i} \right) + \sqrt{n} = \left( n \cdot \underbrace{\sum_{i=1}^{\log_4(n)} \frac{1}{2^i}}_{\text{geom. series}} \right) + \sqrt{n} = n \cdot O(1) + \sqrt{n} = O(n) .$$

Use substitution method to prove that guess is correct!

# Verification via Substitution Method

$$T(1) = 1, \quad T(n) = 2T(\lfloor n/4 \rfloor) + n/2$$

**Our Guess:**  $T(n) \leq c \cdot n$

**Substitute into the Recurrence:**

$$T(n) = 2T(\lfloor n/4 \rfloor) + n/2 \leq 2c \lfloor \frac{n}{4} \rfloor + \frac{n}{2} \leq n \frac{c+1}{2} \leq c \cdot n,$$

for every  $c \geq 1$ .

**Verify the Base Case:**  $T(1) = 1 \leq c \cdot 1 = c$  for every  $c \geq 1$ .

**Summary:**

- We proved  $T(n) \leq n$ , for every  $n \geq 1$
- Hence  $T(n) \in O(n)$

## Recursion Tree Method

- Assign contribution of subproblem to each node
- Sum up contributions using tree structure
- Allows us to be sloppy, since we only aim for a good guess
- Verify guess with substitution method

## Substitution Method

- Guess correct solution
- Verify guess using mathematical induction
- Guessing can be difficult and requires experience