

Video 20: The Fibonacci Numbers

COMS10017 - (Object-Oriented Programming and) Algorithms

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Fibonacci Numbers

$$F_0 = 0$$

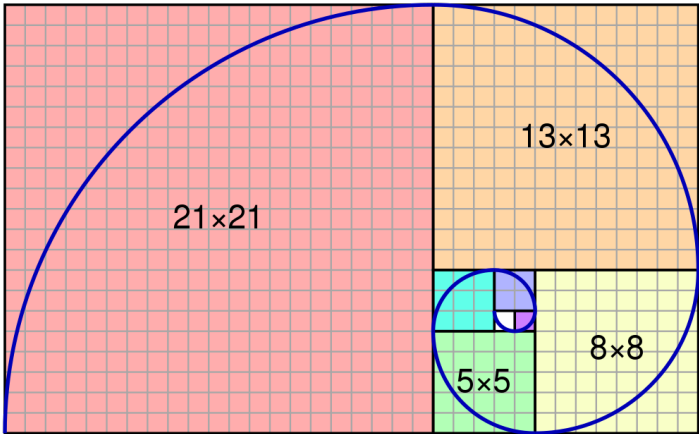
$$F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2} \text{ for } n \geq 2 .$$

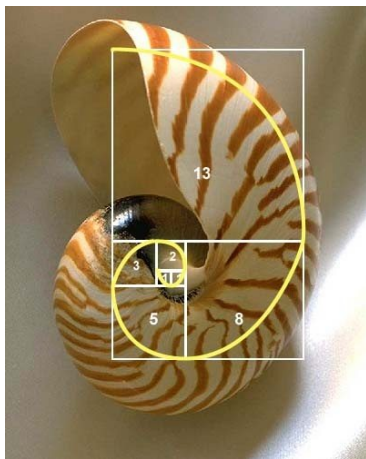
0 1 1 2 3 5 8 13 21 34 55 89 ...

Why are they important?

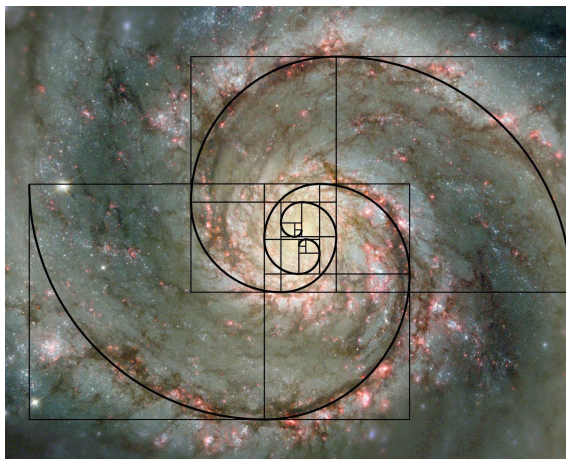
- Fibonacci heaps (data structure)
- Appear in analysis of algorithms (e.g. Euclid's algorithm)
- Appear everywhere in nature
- Interesting and instructive computational problem



source: wikipedia



source: [realworldmathematics at wordpress](#)



source: brian koberlein

Naïve Algorithm

```
Require: Integer  $n \geq 0$   
if  $n \leq 1$  then  
  return  $n$   
else  
  return  $\text{FIB}(n - 1) + \text{FIB}(n - 2)$ 
```

$\text{FIB}(n)$

What is the runtime of this algorithm?

Runtime:

- Without recursive calls, runtime is $O(1)$
- Hence, runtime is $O(\text{"number of recursive calls"})$

Define Recurrence:

$T(n)$: number of recursive calls to FIB when called with parameter n

```
if  $n \leq 1$  then
  return  $n$ 
else
  return FIB( $n-1$ ) + FIB( $n-2$ )
```

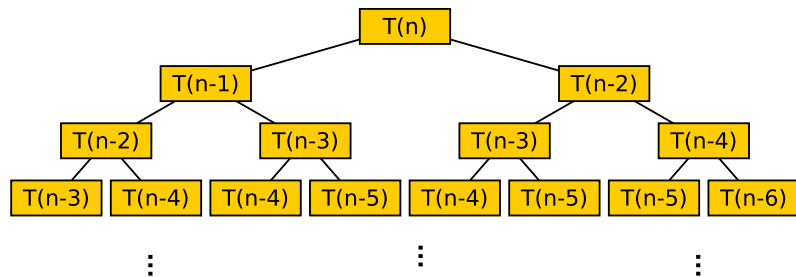
$$T(0) = T(1) = 1$$

$$T(n) = 1 + T(n-1) + T(n-2), \text{ for } n \geq 2 .$$

How to Solve this Recurrence?

- We will use the recursion tree technique to obtain a guess for an upper bound
- We will verify the guess with the substitution method

Recursion Tree for T



Observe:

- Each node contributes 1
- Hence, $T(n)$ equals number of nodes
- Number of levels of recursion tree: n
- Our guess: $T(n) \leq c^n$ (we believe $c \leq 2$)

Recall:

$$T(0) = T(1) = 1$$

$$T(n) = 1 + T(n-1) + T(n-2), \text{ for } n \geq 2 .$$

Our guess: $T(n) \leq c^n$

Substitute Guess into Recurrence:

$$T(n) = 1 + T(n-1) + T(n-2) \leq 1 + c^{n-1} + c^{n-2}$$

- It is required that $1 + c^{n-1} + c^{n-2} \leq c^n$
- The additive 1 prevents us from getting a similar form as c^n
- Try different guess: $T(n) \leq c^n - 1$

Verification with the Substitution Method (2)

New Guess: $T(n) \leq c^n - 1$

$$\begin{aligned}T(n) &= 1 + T(n-1) + T(n-2) \\ &\leq 1 + (c^{n-1} - 1) + (c^{n-2} - 1) = c^{n-1} + c^{n-2} - 1.\end{aligned}$$

Select smallest possible c :

$$\begin{aligned}c^{n-1} + c^{n-2} &= c^n \\ 0 &= c^2 - c - 1 \\ c &= \frac{1 + \sqrt{5}}{2} \approx 1.618033989 \text{ . Golden Ratio!}\end{aligned}$$

Base Case:

- $T(0) = T(1) = 1$
- $c^0 - 1 = 0$ and $c^1 - 1 \approx 0.61$ ✗

Verification with the Substitution Method (3)

Another New Guess: $T(n) \leq k \cdot c^n - 1$

$$\begin{aligned}T(n) &= 1 + T(n-1) + T(n-2) \\ &\leq 1 + (k \cdot c^{n-1} - 1) + (k \cdot c^{n-2} - 1) \\ &= k(c^{n-1} + c^{n-2}) - 1.\end{aligned}$$

Select smallest possible c : $c = \frac{1+\sqrt{5}}{2}$ as before

Base Case:

- $T(0) = T(1) = 1$
- $k \cdot c^0 - 1 = k - 1$ and $k \cdot c^1 - 1 > k - 1 \checkmark$
- We can hence select $k = 2!$

We proved $T(n) \leq 2 \cdot \left(\frac{1+\sqrt{5}}{2}\right)^n - 1$. Hence $T(n) \in O\left(\left(\frac{1+\sqrt{5}}{2}\right)^n\right)$.

Fibonacci Numbers: Closed-form Expression

Golden Ratio:

$$\phi = \frac{1 + \sqrt{5}}{2} \approx 1.61803$$

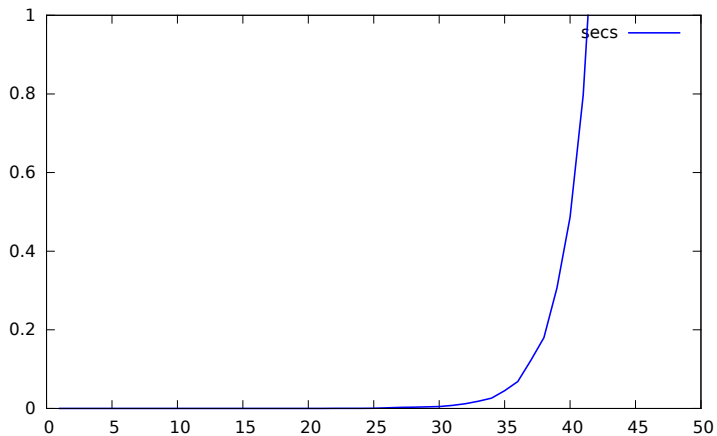
Closed-form Expression:

$$F_n = \frac{\phi^n - (-\phi)^{-n}}{\sqrt{5}} .$$

Why not compute Fibonacci Numbers this way?

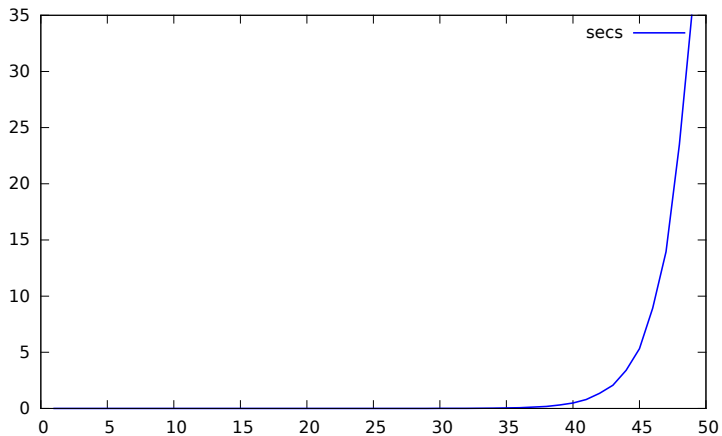
- Floating point operations, precision
- Large numbers involved
- Impractical

Experiments



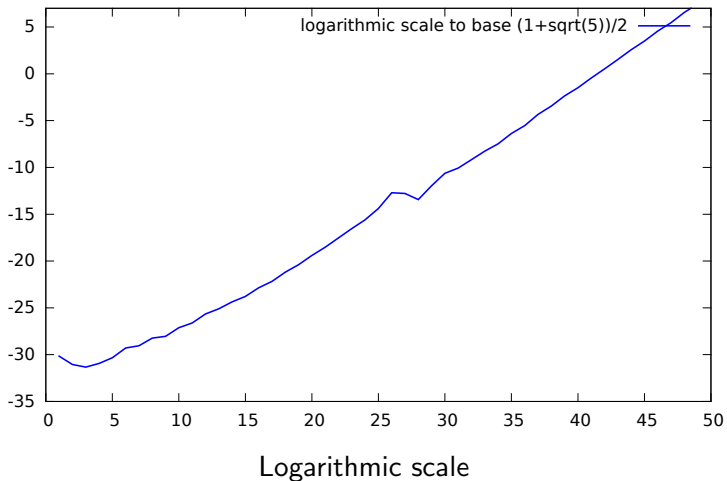
Exponential growth

Experiments

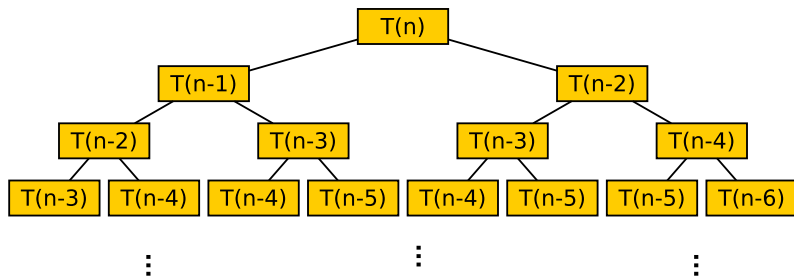


Exponential growth

Experiments



Why is this Algorithm so slow?



Discussion:

- We compute solutions to subproblems many times ($T(i)$ is computed often, for most values of i)
- How can we avoid this?

Dynamic Programming!

Dynamic Programming Solution

Dynamic Programming (will be discussed in more detail later)

- Store solutions to subproblems in a table
- Compute table bottom up

```
Require: Integer  $n \geq 0$   
if  $n \leq 1$  then  
  return  $n$   
else  
   $A \leftarrow$  array of size  $n$   
   $A[0] \leftarrow 1, A[1] \leftarrow 1$   
  for  $i \leftarrow 2 \dots n$  do  
     $A[i] \leftarrow A[i - 2] + A[i - 1]$   
  return  $A[n]$ 
```

DYNPRGFIB(n)

Analysis:

- DynPrgFib() runs in time $O(n)$
- It uses space $\Theta(n)$ since it uses an array of size n

Can we reduce the space to $O(1)$?

Improvement:

- Observe that when $T(i)$ is computed, the values $T(1), T(2), \dots, T(i-3)$ are no longer needed
- Only store the last two values of T

Improved Algorithm

```
Require: Integer  $n \geq 0$   
if  $n \leq 1$  then  
  return  $n$   
else  
   $a \leftarrow 0$   
   $b \leftarrow 1$   
  for  $i \leftarrow 2 \dots n$  do  
     $c \leftarrow a + b$   
     $a \leftarrow b$   
     $b \leftarrow c$   
  return  $c$ 
```

IMPROVEDDYNPRGFIB(n)

Correctness: via loop invariant!