The RAM Model and Runtime Analysis COMS10017 - Algorithms 1

Dr Christian Konrad



Algorithms

What is an Algorithm?

• Computational procedure to solve a computational problem



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- Computational procedure to solve a computational problem
- Mathematical abstraction of a computer programme



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Discussion Points?



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 Depends on computer, compiler optimization, ...



Memory hierachy

Memory hierachy, floating point operations

Memory hierachy, floating point operations, garbage collector

Memory hierachy, floating point operations, garbage collector, how long does x^y take?

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Models of Computation:

• Simple abstraction of a Computer

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 - Cost of an algorithm = \sum cost of all its operations

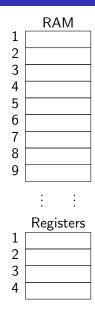
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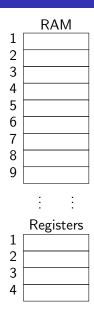
See also:

COMS20007: Programming Languages and Computation

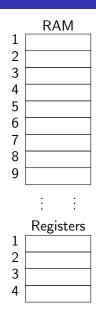


RAM Model: Random Access Machine Model

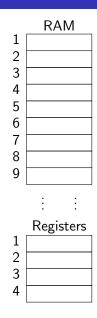
• Infinite Random Access Memory (an array), each cell has a unique address



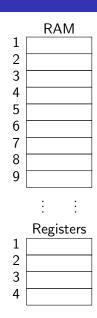
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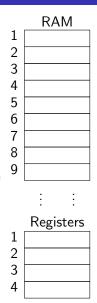
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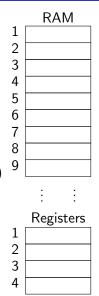
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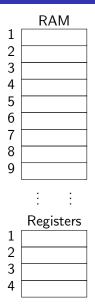


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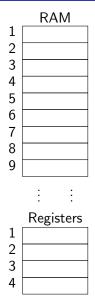


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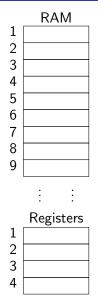


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In a single Time Step we can:

- Load a word from memory into a register
- Compute (+, -, *, /), bit operations, comparisons, etc. on registers
- Move a word from register to memory



RAM Model (2)

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Exercise: How to implement in RAM model?

```
Require: Array of n integers A

S \leftarrow 0

for i = 0, ..., n - 1 do

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Given a specific input X, what is the number of elementary operations of the algorithm on X?

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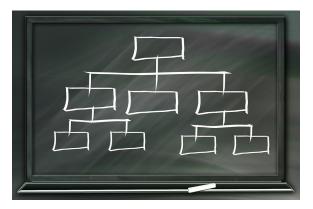
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Average-case

Consider a set of inputs (e.g. the set of all inputs of length n). What is the average number of elementary operations executed by the algorithm when run on every input of this set?

Hierachy

Runtime Hierachy:



Best-case = O(Average-case) = O(Worst-case)

Runtime/Space Analysis of Algorithms

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• Analyze algorithm as specified in pseudo code directly

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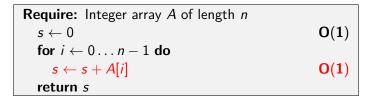
- Analyze algorithm as specified in pseudo code directly
- Make sure that every instruction can be implemented in the RAM model using O(1) elementary operations

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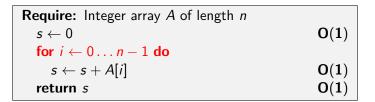
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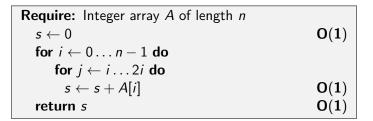
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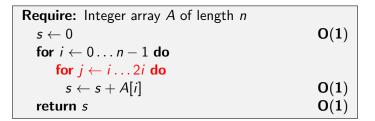
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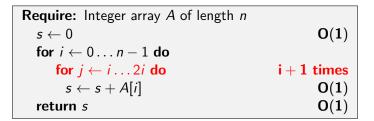
for j \leftarrow i \dots 2i do

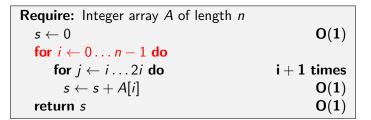
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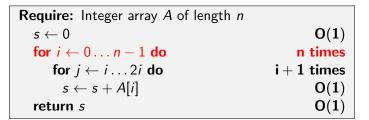
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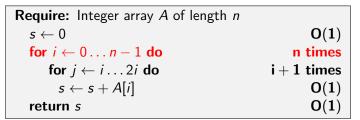












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