

# Exercise Sheet 4: Answers

## COMS10017 Algorithms 2023/2024

### 1 Algorithm Design

Describe an  $O(n \log n)$  time algorithm that, given an array  $A$  of  $n$  integers and another integer  $x$ , determines whether or not there are two elements in  $A$  whose sum equals  $x$  (Hint: Sorting!).

**Solution.** I will describe two different solutions. *Solution 1* is the solution that I had in mind. During an exercise class in the academic year 2019/2020, a student came up with a simpler and more elegant solution (*Solution 2*)! The advantage of *Solution 1* is that it runs in time  $O(n)$  if we are guaranteed that the input array is already sorted, while *Solution 2* requires time  $O(n \log n)$  even if the input array is already sorted.

**Solution 1.** We first sort the array  $A$  in time  $\Theta(n \log n)$ . Assume from now on that  $A$  is sorted. Next, we check whether  $A$  contains two elements of value  $x/2$  in time  $\Theta(\log n)$  (using binary search). If there are such elements then we are done. Else, we know that if there is a solution then it consists of two elements  $x_1, x_2$  with  $x_1 < x/2$  and  $x_2 > x/2$ . Let  $i$  be the position in array  $A$  such that  $A[i] < x/2$  and  $A[i + 1] \geq x/2$ . Let  $j = i + 1$ . Consider now the following loop:

- If  $A[i] + A[j] < x$  then add 1 to  $j$ .
- If  $A[i] + A[j] > x$  then subtract 1 from  $i$ .
- If  $A[i] + A[j] = x$  then we found a solution and we stop.

We stop this procedure once  $i = -1$  or  $j = n$  as we then have not found a solution. The runtime of this procedure is clearly  $\Theta(n)$ , since  $i$  and  $j$  together “walk” at most a distance of  $n$ .

To see why this works, let  $k_1, k_2$  with  $k_1 < k_2$  be the indices of a solution, i.e.,  $A[k_1] + A[k_2] = x$ . Observe that, initially, we have

$$k_1 \leq i < j \leq k_2 . \tag{1}$$

If the algorithm “misses” the solution  $k_1, k_2$ , then there is moment when we updated either  $i$  or  $j$  and then Inequality 1 is no longer true, i.e., we either updated  $i$  to become value  $k_1 - 1$  or we updated  $j$  to become value  $k_2 + 1$ .

Suppose first that variable  $i$  was updated at this moment. This implies that the algorithm went from the configuration  $(i = k_1, j)$  to the configuration  $(i = k_1 - 1, j)$ . By construction of the algorithm, this only happens if  $A[k_1] + A[j] > x$ . This however is a contradiction, since  $A[k_1] + A[j] \leq A[k_1] + A[k_2] = x$  (since  $j \leq k_2$ ).

Suppose next that variable  $j$  was updated at this moment. This implies that the algorithm went from the configuration  $(i, j = k_2)$  to the configuration  $(i, j = k_2 + 1)$ . By construction of the algorithm, this only happens if  $A[i] + A[k_2] < x$ . This however is a contradiction, since  $A[i] + A[k_2] > A[k_1] + A[k_2] = x$  (since  $i \geq k_1$ ).

The algorithm therefore cannot miss the configuration  $(k_1, k_2)$ .

**Solution 2.** Again, we first sort the array  $A$  in  $\Theta(n \log n)$  time. Assume from now on that  $A$  is sorted. Next, we walk through the array from left to right with a for loop (using variable  $i = 0 \dots n - 1$ ). In iteration  $i$ , we use a binary search to check whether the array  $A$  contains an element with value  $x - A[i]$ . A binary search takes time  $O(\log n)$ . Since we do a binary search in each iteration, and there are  $n$  iterations at most, the runtime is  $O(n \log n)$ . This is a very nice and elegant solution. Thanks to the student who came up with it.

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## 2 O-Notation (Difficult)

Prove the following statement:

$$O(\log n) \subseteq O(2^{\sqrt{\log n}}) \subseteq O(n) .$$

To this end, identify a value  $n_0$  such that  $\log n \leq 2^{\sqrt{\log n}} \leq n$  holds, for every  $n \geq n_0$ . While the second of these two inequalities is easy to prove, the first requires an application of the racetrack principle.

**Remark:** The function  $2^{\sqrt{\log n}}$  grows faster than  $\log n$  (in fact, faster than any polylogarithm  $\log^c n$ , for any constant  $c$ ), but grows slower than  $n$  (in fact, slower than any polynomial  $n^\epsilon$ , for any constant  $\epsilon > 0$ ). The space between polylogarithms and polynomials is therefore non-trivial.

**Solution.** First, from the definition of Big-O, it follows that (by setting the constants to 1)  $O(\log n) \subseteq O(2^{\sqrt{\log n}}) \subseteq O(n)$  holds if we can determine an  $n_0$  such that  $\log n \leq 2^{\sqrt{\log n}} \leq n$  holds, for every  $n \geq n_0$ .

Next, observe that  $\log n = 2^{\log \log n}$  and  $n = 2^{\log n}$ . It is therefore enough to show that  $\log \log n \leq \sqrt{\log n} \leq \log n$  holds, for every  $n \geq n_0$ .

We first consider the inequality  $\sqrt{\log n} \leq \log n$ :

$\sqrt{\log n} \leq \log n$  is equivalent to

$$1 \leq \sqrt{\log n}$$

$$1 \leq \log n$$

$$2 \leq n ,$$

hence, this inequality holds for every  $n \geq 2$ .

Next, we consider the inequality  $\log \log n \leq \sqrt{\log n}$ . We substitute  $\log n$  by  $x = \log n$ . Then, it is enough to show that  $\log x \leq \sqrt{x}$ , which is equivalent to  $\log^2(x) \leq x$ . We use the racetrack principle to show that this inequality holds for every  $x \geq x_0 = 16$ . Indeed, first, observe that  $\log^2(16) = 16$  so the inequality holds for  $x_0 = 16$ . It remains to prove that  $(\log^2(x))' \leq (x)'$  holds for every  $x \geq x_0 = 16$ . Observe that  $(\log^2(x))' = 2 \log(x) \cdot \frac{1}{x \ln(2)}$  and  $(x)' = 1$ . Hence, we need to argue that

$$\frac{2 \log x}{x \ln(2)} \leq 1 , \text{ which is equivalent to}$$

$$\log x \leq \frac{x \ln(2)}{2}$$

holds, for every  $x \geq x_0 = 16$ . To show this, we use the racetrack principle, again! We first verify that the previous inequality holds for  $x = x_0 = 16$ . To this end, observe that  $\log(16) = 4$

and  $16 \ln(2)/2 = 8 \ln(2) \geq 4$  since  $\ln(2) \approx 0.693 \geq \frac{1}{2}$ . Taking derivatives as required in the racetrack principle, we obtain the condition:

$$\frac{1}{x \ln(2)} \leq \frac{\ln(2)}{2}, \text{ which is equivalent to}$$

$$4.16 \approx \frac{2}{\ln^2(2)} \leq x,$$

which thus holds for every  $x \geq x_0 = 16$ .

We have thus found a value  $x_0 = 16$  such that  $\log x \leq \sqrt{x}$ . Since  $x = \log n$ , we have  $x_0 = \log n_0$  or  $n_0 = 2^{x_0} = 2^{16}$ . We can thus pick the value  $n_0 = 2^{16}$ . ✓

### 3 Mergesort

The Mergesort algorithm uses the MERGE operation, which assumes that the left and the right halves of an array  $A$  of length  $n$  are already sorted, and merges these two halves so that  $A$  is sorted afterwards. The runtime of this operation is  $O(n)$ .

Suppose that we replaced the MERGE operation in our Mergesort algorithm with a less efficient implementation that runs in time  $O(n^2)$  (instead of  $O(n)$ ). What is the runtime of our modified Mergesort algorithm?

**Solution.** Similar to the analysis in the lecture, we sum up the work in each level of the recursion tree. In level  $i$ , there are at most  $2^{i-1}$  nodes, and the arrays in level  $i$  are of lengths at most  $\lceil \frac{n}{2^{i-1}} \rceil$ . The runtime in level  $i$  on a single node is then  $O(\lceil \frac{n}{2^{i-1}} \rceil^2) = O(\frac{n^2}{2^{2(i-1)}})$ . We thus obtain:

$$\sum_{i=1}^{\lceil \log n \rceil + 1} 2^{i-1} O\left(\frac{n^2}{2^{2(i-1)}}\right) = \sum_{i=1}^{\lceil \log n \rceil + 1} O\left(\frac{n^2}{2^{i-1}}\right) = O(n^2) \sum_{i=1}^{\lceil \log n \rceil + 1} \frac{1}{2^{i-1}} \leq O(n^2) \cdot 2 = O(n^2),$$

where we used the geometric series  $\sum_{i=0}^{\infty} \frac{1}{2^i} = 2$ .

Observe that, interestingly, the maths show that no  $\log n$  factor is introduced here as opposed to the case where the runtime on a single node is  $O(n)$ . ✓

### 4 Bubblesort

Bubblesort is a popular, but inefficient, sorting algorithm. It works by repeatedly swapping adjacent elements that are out of order:

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#### Algorithm 1 BUBBLESORT

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**Require:** Array  $A$  of  $n$  integers

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1: for  $i = 0$  to  $n - 2$  do
2:   for  $j = n - 1$  downto  $i + 1$  do
3:     if  $A[j] < A[j - 1]$  then
4:       exchange  $A[j]$  with  $A[j - 1]$ 
5:     end if
6:   end for
7: end for
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1. What are the worst-case, best-case, and average-case runtimes of BUBBLESORT?

**Solution.** We see that the number of times the operations in Lines 3 and 4 are executed is independent of the input, or, in other words, the outer loop always goes from 0 to  $n - 2$  and the inner loop always goes from  $n - 1$  down to  $i + 1$ . Hence, the best-case, worst-case, and average-case runtimes of the algorithm are the same.

To analyse the runtime, observe that the operation in Line 4, i.e., exchanging two elements in the array, takes time  $O(1)$ . The runtime is therefore bounded by the number of times Line 4 is executed. The outer loop goes from  $i = 0$  to  $n - 2$ , and the inner loop goes from  $j = n - 1$  down to  $i + 1$ . We therefore compute:

$$\begin{aligned}
 \sum_{i=0}^{n-2} \sum_{j=i+1}^{n-1} O(1) &= O(1) \cdot \sum_{i=0}^{n-2} \sum_{j=i+1}^{n-1} 1 = O(1) \cdot \sum_{i=0}^{n-2} ((n-1) - (i+1) + 1) \\
 &= O(1) \cdot \sum_{i=0}^{n-2} (n-i-1) = O(1) \cdot \left( (n-1)^2 - \sum_{i=0}^{n-2} i \right) \\
 &= O(1) \cdot \left( (n-1)^2 - \underbrace{\frac{(n-2)(n-1)}{2}}_{\leq (n-1)^2/2} \right) \leq O(1) \cdot ((n-1)^2/2) \\
 &= O(n^2).
 \end{aligned}$$

✓

2. Consider the loop in lines 2 – 6. Prove that the following invariant holds at the beginning of the loop:

$$A[j] \leq A[k], \text{ for every } k \geq j.$$

Give a suitable termination property of the loop.

**Solution.**

**Initialization:** We need to show that the property is true prior to the first iteration of the loop. Let  $j = n - 1$ . Then the property translates to  $A[n - 1] \leq A[k]$  for every  $k \geq n - 1$ . This is trivially true since the only value for  $k$  such that  $k \geq n - 1$  that also lies within the boundaries of the array is  $k = n - 1$ . It is of course true that  $A[n - 1] \leq A[n - 1]$ . The property thus holds.

**Maintenance:** Suppose that the property is true before an iteration  $j$  of the loop, i.e.,  $A[j] \leq A[k]$  holds for every  $k \geq j$ . We will show that the property also holds before the next iteration. Observe that before the next iteration, the value of  $j$  is decreased. We thus need to show that after the current iteration,  $A[j - 1] \leq A[k]$  holds for every  $k \geq j - 1$ .

Considering the algorithm, there are two cases: Either the if-condition evaluates to true, or it evaluates to false.

**Case 1:**  $A[j] \geq A[j - 1]$ . (i.e., the if evaluates to false)

In this case nothing happens to the array elements. We need to show that  $A[j - 1] \leq A[k]$ , for every  $k \geq j - 1$ . We already know that  $A[j] \leq A[k]$  for every  $k \geq j$ . Since  $A[j - 1] \leq A[j]$ , the loop invariant is thus also true.

**Case 2:**  $A[j] < A[j - 1]$ . (i.e., the if evaluates to true)

In this case,  $A[j]$  is exchanged with  $A[j - 1]$ . We need to show that after the exchange  $A[j - 1] \leq A[k]$  for every  $k \geq j - 1$ . Consider thus the state of the array after the

exchange. Concerning  $k = j - 1$ , this is trivially true (i.e.,  $A[j - 1] \leq A[j - 1]$  clearly holds). Concerning  $k = j$ , this is also true due to the if-statement evaluating to true and the fact that we exchanged the two elements. Concerning all other values of  $k$ , i.e.,  $k \geq j + 1$ , this follows from the loop invariant being true at the beginning of the iteration.

**Termination:** We are guaranteed that  $A[i] \leq A[k]$ , for every  $k \geq i$ . ✓

3. Consider now the loop in lines 1 – 7. Prove that the following invariant holds at the beginning of the loop:

The subarray  $A[0, i]$  is sorted and  $A[0, i - 1]$  consists of the  $i - 1$  smallest elements of  $A$ .

Give a suitable termination property that shows that  $A$  is sorted upon termination.

**Solution.**

**Initialization:** We need to show that the property is true prior to the first iteration of the loop. At the beginning of the first iteration we have  $i = 0$ . Then the property translates to “the subarray  $A[0 \dots 0]$  is sorted and  $A[0, -1]$  consists of the  $i - 1$  smallest elements of  $A$ ”. This is trivially true, since  $A[0 \dots 0] = A[0]$  consists of a single element, and  $A[0 \dots -1]$  is empty.

**Maintenance:** Suppose that the property is true before an iteration  $i$  of the loop, i.e.,  $A[0, \dots, i]$  is sorted and  $A[0 \dots i - 1]$  are the  $i - 1$  smallest elements of  $A$ . We will show that the property also holds before the next iteration. By the termination property stated in the last exercise, we have that  $A[i] \leq A[k]$ , for every  $k \geq i$ , or, in other words,  $A[i]$  is the smallest element in  $A[i, n - 1]$ . By the loop invariant,  $A[0, \dots, i - 1]$  are the  $i - 1$  smallest elements in increasing order. Hence, the subarray  $A[0, \dots, i]$  contains the  $i$  smallest elements in  $A$  in increasing order. This implies further that the subarray  $A[0, i + 1]$  is sorted (note that no matter which element is at position  $i + 1$ , the array is sorted).

**Termination:** We are guaranteed that  $A$  is sorted. ✓

## 5 Optional and Difficult Questions

Exercises in this section are intentionally more difficult and are there to challenge yourself.

### 5.1 Closest Pair of Points (hard!)

The input consists of two arrays of  $n$  real numbers  $X, Y$  and represent  $n$  points with coordinates  $(X[0], Y[0]), (X[1], Y[1]), \dots, (X[n-1], Y[n-1])$ . Give a divide-and-conquer algorithm that finds the pair of points that are closest to each other, i.e., the output consists of a two indices  $i, j$  such that  $(X[i], Y[i])$  and  $(X[j], Y[j])$  are the two closest points.