

# Exercise Sheet 5: Answers

## COMS10017 Algorithms 2023/2024

Reminder:  $\log n$  denotes the binary logarithm, i.e.,  $\log n = \log_2 n$ .

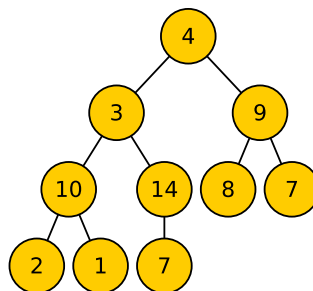
### 1 Heapsort

Consider the following array  $A$ :

|   |   |   |    |    |   |   |   |   |   |
|---|---|---|----|----|---|---|---|---|---|
| 4 | 3 | 9 | 10 | 14 | 8 | 7 | 2 | 1 | 7 |
|---|---|---|----|----|---|---|---|---|---|

- Interpret  $A$  as a binary tree as in the lecture (on heaps) and draw the tree.

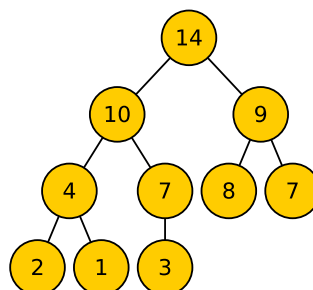
**Solution.**



✓

- Run `Create-Heap()` on the initial array. Give the sequence of node exchanges. Draw the resulting heap.

**Solution.** The resulting heap looks as follows:



The sequence of node exchanges is:  $14 \leftrightarrow 3$ ,  $3 \leftrightarrow 7$ ,  $4 \leftrightarrow 14$ ,  $4 \leftrightarrow 10$

✓

- What is the worst-case runtime of `Create-Heap()` and how is the runtime established?

**Solution.** The worst-case runtime of `Create-Heap()` is  $O(n)$ , see lectures. ✓

4. Explain how Heapsort uses the heap for sorting. Explain why the algorithm has a worst-case runtime of  $O(n \log n)$ .

**Solution.** Bookwork, see lectures. ✓

## 2 Heapsort: An Alternative to `Create-Heap()`

Let  $A$  be an integer array of length  $n$ . Heapsort interprets the input array  $A$  as a binary tree, and the `Create-Heap()` function shuffles the elements of  $A$  such that a valid heap is obtained, i.e., the heap property is fulfilled at every node. In this exercise, we will analyse an alternative to the `Create-Heap()` function that uses the auxiliary function `Heapify-Up()`:

`Heapify-Up( $c$ )` is called on a node  $c$  of the tree. It operates as follows. If the value stored at  $c$  is smaller or equal to the value stored at  $c$ 's parent then do nothing. Otherwise, the value stored at  $c$  is larger than the value stored at  $c$ 's parent. In this case, exchange  $c$  and  $c$ 's parent. `Heapify-Up()` is then called recursively on the new location of  $c$ .

Based on `Heapify-Up()`, we now consider the function `Alt-Create-Heap()`:

---

**Algorithm 1** `Alt-Create-Heap()`

---

**Require:** Array  $A$  of  $n$  integers

- 1: **for**  $i = 1$  **to**  $n - 1$  **do**
  - 2: Interpret the prefix array  $A[0, \dots, i]$  as a binary tree as in the lectures
  - 3: Run `Heapify-Up( $c$ )` on the node  $c$  associated with  $A[i]$
  - 4: **end for**
- 

1. Consider the prefix  $A[0, \dots, i]$ . What is the runtime of `Heapify-Up( $c$ )` when called on the node  $c$  associated with  $A[i]$ ?

**Solution.** The runtime of `Heapify-Up( $c$ )` is bounded by the number of times `Heapify-Up( $c$ )` is called recursively. In each recursive call, the node  $c$  is moved up one step in the tree. This process ends either when the parent node of  $c$  has a larger value than the value stored at  $c$  or when  $c$  becomes the root of the tree. In both cases, the runtime is bounded by the height of the tree, i.e.,  $O(\log(i))$ . ✓

2. What is the runtime of `Alt-Create-Heap()`?

**Solution.** The runtime of `Heapify-Up()` on a node in a tree that consists of  $i$  nodes is  $O(\log(i))$ . The algorithm calls `Heapify-Up()` on nodes in trees of sizes  $n = 2, \dots, n$ . Thus, the runtime can be bounded by:

$$\sum_{i=2}^n O(\log i) \leq \sum_{i=2}^n O(\log n) = (n - 1) \cdot O(\log n) = O(n \log n) .$$

One may wonder whether the inequality  $\sum_{i=2}^n O(\log i) \leq \sum_{i=2}^n O(\log n)$  is not sufficiently tight and a better bound could be proved. However, as demonstrated by the following calculation, this is not the case:

$$\sum_{i=2}^n O(\log i) \geq \sum_{i=\lceil n/2 \rceil}^n O(\log i) \geq \sum_{i=\lceil n/2 \rceil}^n O(\log \lceil n/2 \rceil) \geq n/2 \cdot O(\log \lceil n/2 \rceil) = O(n \log n) .$$

✓

3. Prove the following loop-invariant:

At the beginning of iteration  $i$ , the binary tree associated with the prefix  $A[0, \dots, i-1]$  constitutes a heap.

Conclude that `Alt-Create-Heap()` indeed creates a valid heap.

### Solution.

1. *Initialization* ( $i=1$ ): We need to argue that the associated tree with the array  $A[0, \dots, 0]$ , which is simply the single element  $A[0]$ , constitutes a valid heap. This is trivially true since a single node always fulfills the heap property.
2. *Maintenance*: Assume now that, before iteration  $i$ , the loop-invariant holds, i.e., the tree associated with  $A[0, \dots, i-1]$  constitutes a heap. We will now show that before iteration  $i+1$ , or, equivalently, after iteration  $i$ , the tree associated with  $A[0, \dots, i]$  constitutes a heap.

To this end, denote by  $T_i$  the heap associated with  $A[0, \dots, i-1]$  before iteration  $i$ . In iteration  $i$ , the element  $A[i]$  is added to  $T_i$  at the right-most position in the lowest level and pushed upwards using the `Heapify-Up()` function. Denote by  $c$  the node in the tree that corresponds to  $A[i]$ . Furthermore, denote by  $T_i = T_i^0, T_i^1, T_i^2, \dots, T_i^k$  the sequence of trees obtained by the recursive calls of `Heapify-Up()`, where  $T_i^k$  is the tree obtained when `Heapify-Up()` terminated without any further recursive calls. We will now argue that  $T_i^k$  is a valid heap. First, observe that in  $T_i^0$ , the heap property is only violated at the parent node of  $c$ . In  $T_i^1$ , the positions of  $c$  and the parent of  $c$  are exchanged. Observe that after the exchange, the resulting tree is such that the heap property is only violated at the new parent of  $c$ . More generally, we observe that in  $T_i^j$ , for  $j < k$ , the heap property is only violated at the parent of  $c$ . When `Heapify-Up()` terminates then either  $c$  became the root of the tree and  $c$  does not have a parent which could violate the heap property, or the value stored at the parent of  $c$  is larger than the value stored at  $c$ , and the parent of  $c$  does not violate the heap property. Hence,  $T_i^k$  is a valid heap, which establishes the maintenance part of the loop-invariant.

3. *Termination*: After the last iteration of the loop, which corresponds to the state before a virtual iteration  $i = n$  that is never executed, we obtain from the loop-invariant that the tree associated with  $A[0, \dots, n-1] = A$  constitutes a heap, which completes the proof.

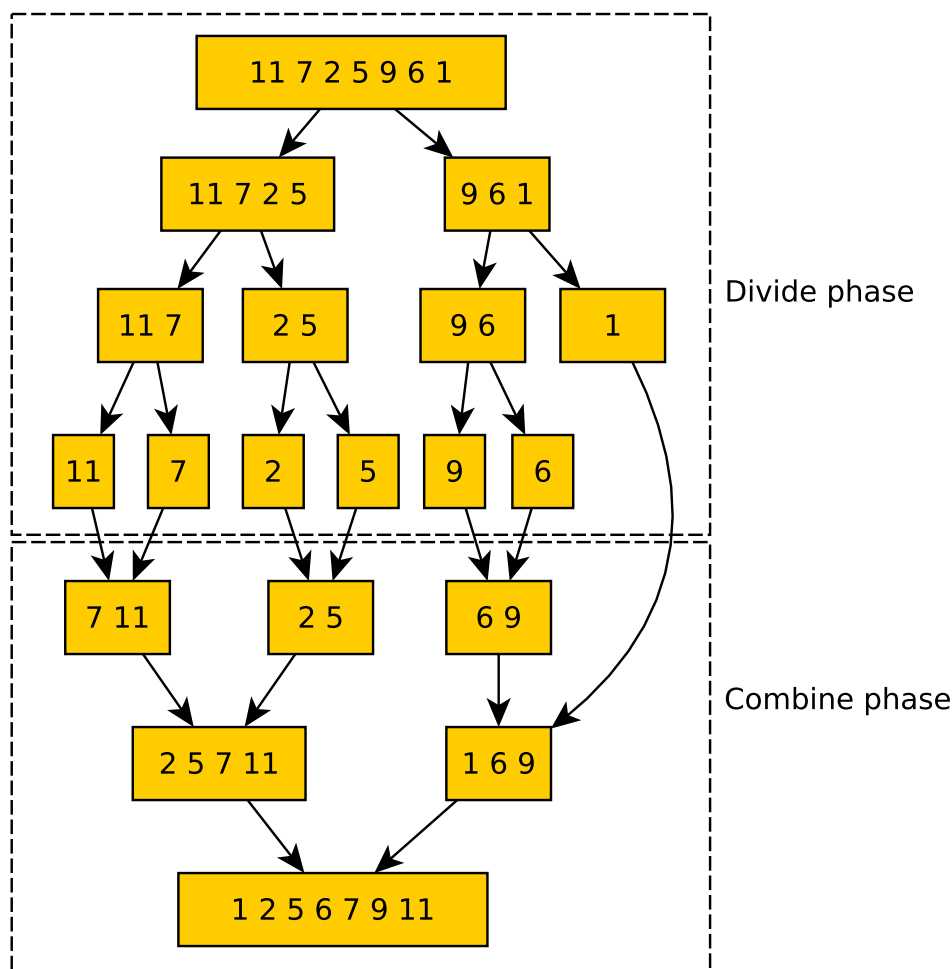
✓

## 3 Mergesort

Illustrate how the Mergesort algorithm sorts the following array using a recursion tree:

11 7 2 5 9 6 1

**Solution.**



✓

## 4 Circularly Shifted Arrays

Suppose you are given an array  $A$  of length  $n$  of **distinct** (all integers are different) sorted integers that has been circularly shifted by  $k$  positions to the right. For example,  $[35, 42, 5, 15, 27, 29]$  is a sorted array that has been circularly shifted by  $k = 2$  positions, while  $[27, 29, 35, 42, 5, 15]$  has been shifted by  $k = 4$  positions. Describe an  $O(\log n)$  time algorithm that allows us to find the maximum element.

**Solution.** Before we state our algorithm we discuss a property of circularly shifted sorted arrays:

For  $0 \leq q \leq n - 1$ , observe that  $A[(q + 1) \bmod n] < A[q]$  holds if and only if  $A[q]$  is the maximum in  $A$ . Hence, for a given position  $q$ , we can check in time  $O(1)$  whether  $A[q]$  constitutes the maximum.

Our algorithm is similar to a binary search. This can be implemented as follows:

1. We initialize  $\ell = 0$  and  $r = n - 1$  and we will make sure that the maximum will be in the subarray  $A[\ell, r]$ . This is trivially true after this initialization.

2. In each step of the binary search, we inspect the element in the middle between  $\ell$  and  $r$ , i.e., at position  $p = \lfloor \frac{\ell+r}{2} \rfloor$ . First, we check in time  $O(1)$  whether  $A[p]$  constitutes the maximum. If it does then we are done. Otherwise, we compare  $A[\ell]$  to  $A[p]$ . If  $A[\ell] > A[p]$  then we know that the maximum must be contained in  $A[\ell, p-1]$ . We then set  $r = p-1$  and we repeat the binary search step. If  $A[\ell] < A[p]$  then the maximum is necessarily located in  $A[p+1, r]$ . We then set  $\ell = p+1$  and repeat the binary search step.

✓

## 5 Optional and Difficult Questions

Exercises in this section are intentionally more difficult and are there to challenge yourself.

### 5.1 “Is this the simplest (and most surprising) sorting algorithm ever?”, Stanley P. Y. Fung

Please read and appreciate chapters 1 and 2 of the following paper, published in 2021:

<https://arxiv.org/pdf/2110.01111.pdf>